

Halfway Junior School

Year 6 curriculum planning 2018/19

| Term | Autumn | Sp1 | Sp2 | Summer |
|----------|---|--|---|---|
| Duration | 8 / 7 | 6 | 6 | 6/7 |
| Topic | Swords & Sandals Ancient Greeks | Lost / Forgotten Worlds The Galapagos | I ♥ Sheffield | Incredible Invaders |
| Focus | History Ancient Greece – a study of Greek life and achievements and their influence on the western world | Geography Journey planning Rivers Key global facts – name them Human activity impact use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, and the water cycle human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water | History & Geography a study of an aspect of history or a site dating from a period beyond 1066 that is significant in the locality. name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies | History This could include: Roman withdrawal from Britain in c. AD 410 and the fall of the western Roman Empire Scots invasions from Ireland to north Britain (now Scotland) Anglo-Saxon invasions, settlements and kingdoms: place names and village life Anglo-Saxon art and culture Christian conversion – Canterbury, Iona and Lindisfarne |
| Science | Forces | Evolution Living things and habitats | Animals including humans | Properties of materials Scientific enquiry |

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| <p>DT / ART</p> | <p>Greek Pots</p> <p>about great artists, architects and designers in history to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> | <p>Sculpture – animals (Giacometti Mod Roc)</p> <p>about great artists, architects and designers in history to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> | <p>Circuit toy</p> <p>select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities</p> <p>understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors]</p> | <p>Cooking</p> <p>understand and apply the principles of a healthy and varied diet</p> <p>prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques</p> <p>understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.</p> |
| <p>ICT</p> | <p>1.6 How do I use a computer as a designer?</p> <p>2.6 What makes an excellent film?</p> | <p>3.6 Why do we use spreadsheets?</p> | <p>4.6 How do I build complex physical systems?</p> | <p>5.6 How do I use Scratch as a game designer?</p> |